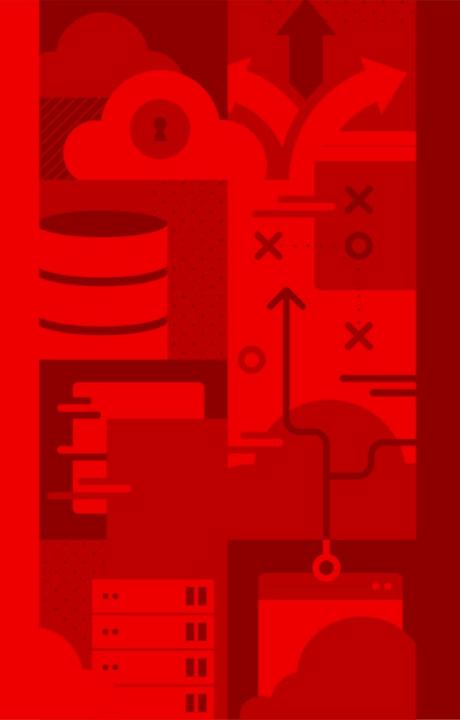


Real-time Linux: What is, what is not and what is next.

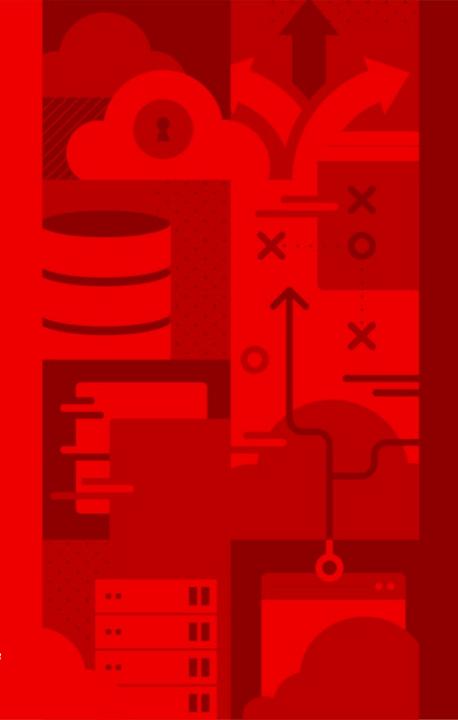
Daniel Bristot de Oliveira Principal Software Engineer, Red Hat Researcher, Retis Lab – Scuola Superiore Sant'Anna





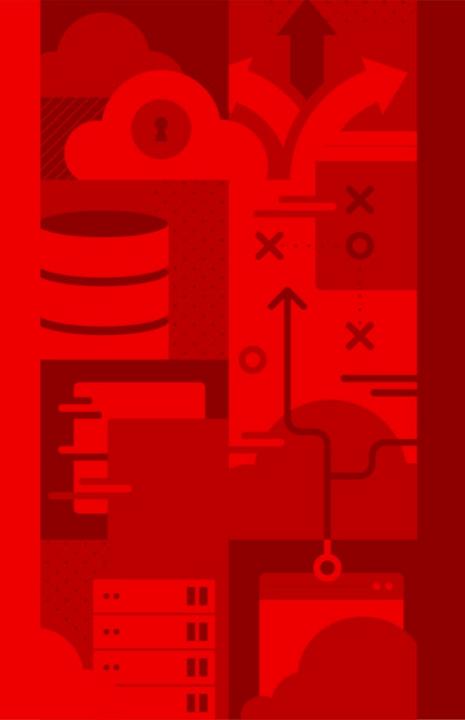
PREEMPT_RT is mainline!





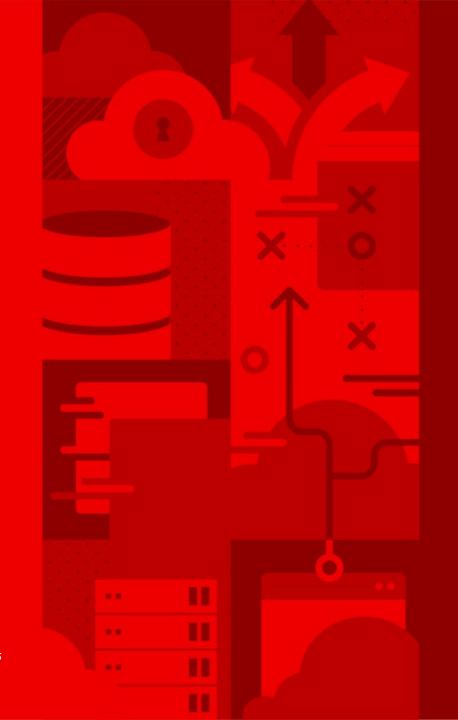
So... Real-time Linux is done?





Let's discuss...



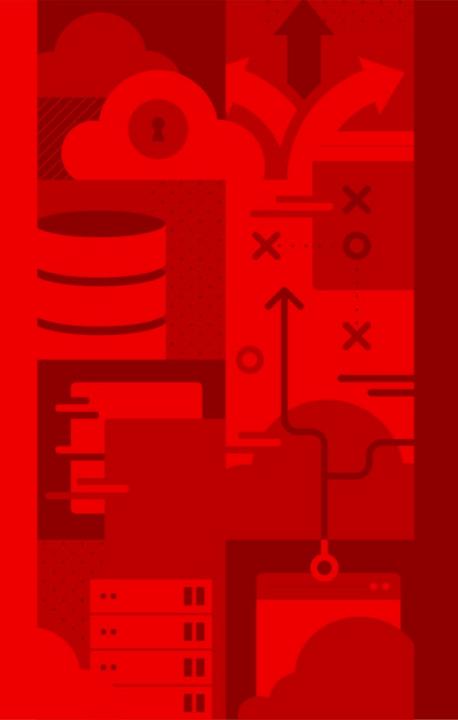


But before start...





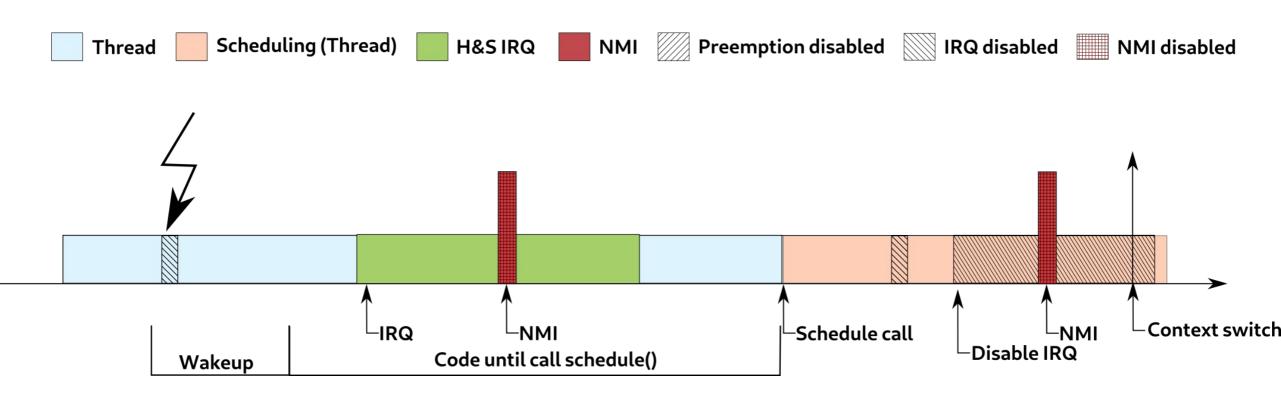




What is?

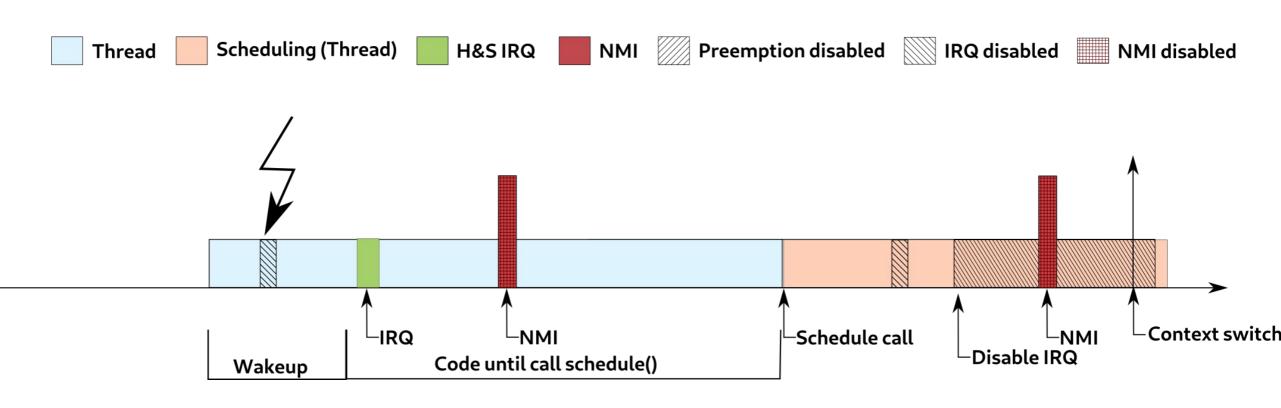


Non-rt Timeline



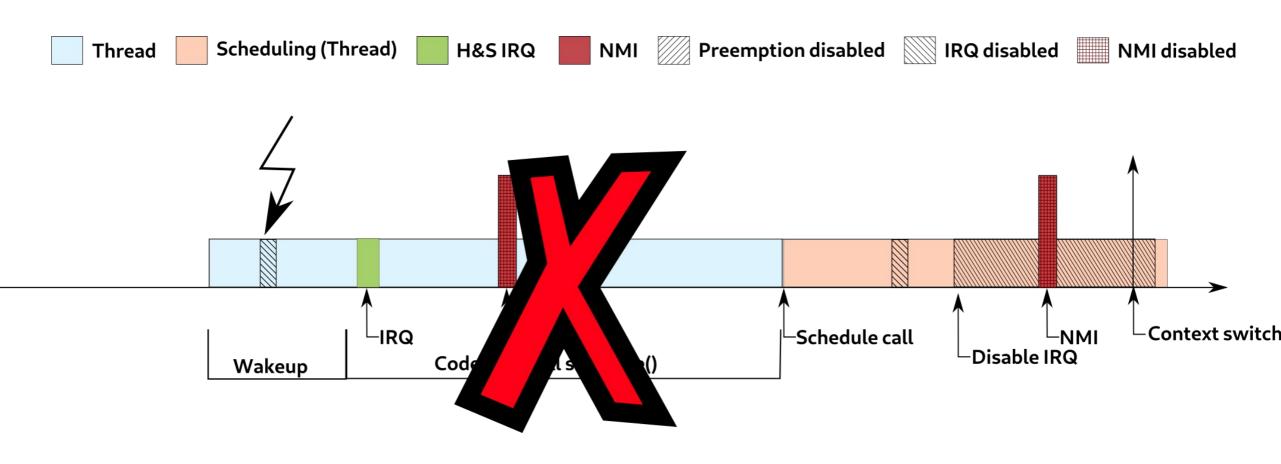


Non-rt Timeline + thread IRQ



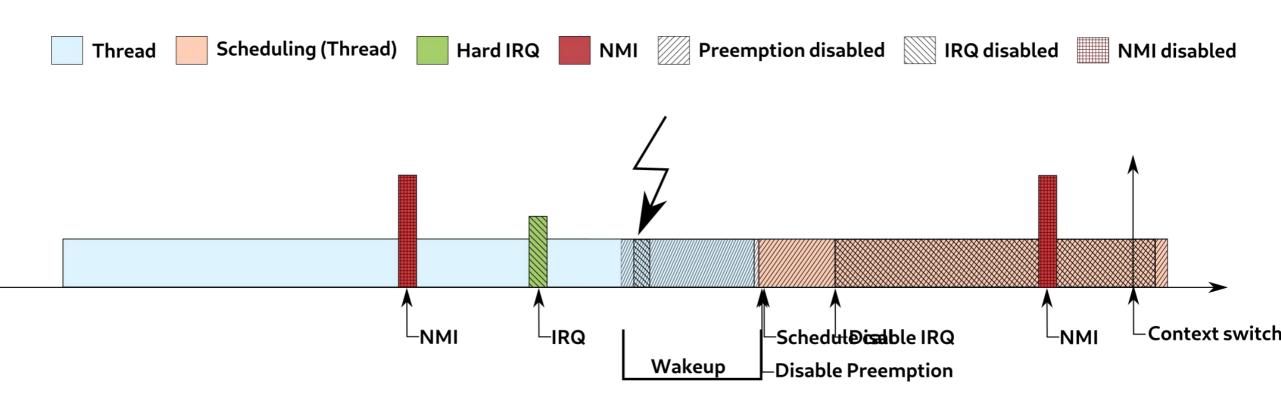


Non-preempt -> preempt



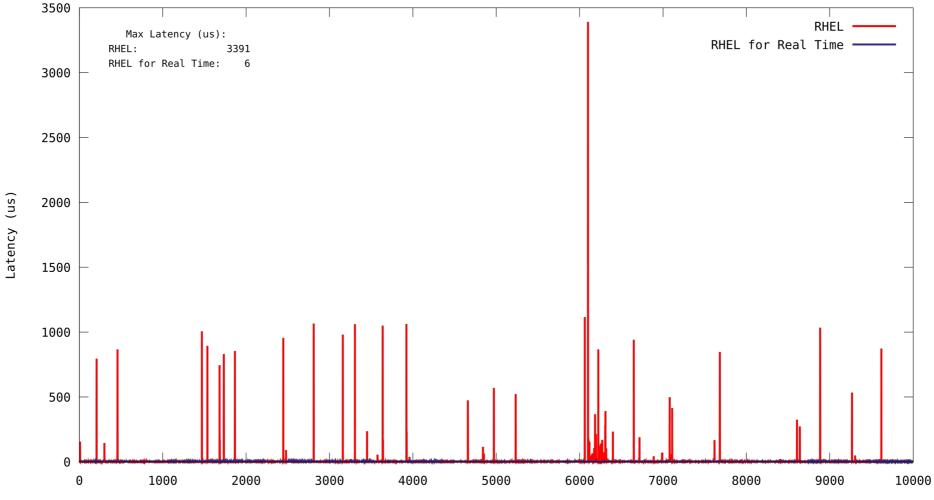


Non-preempt -> preempt

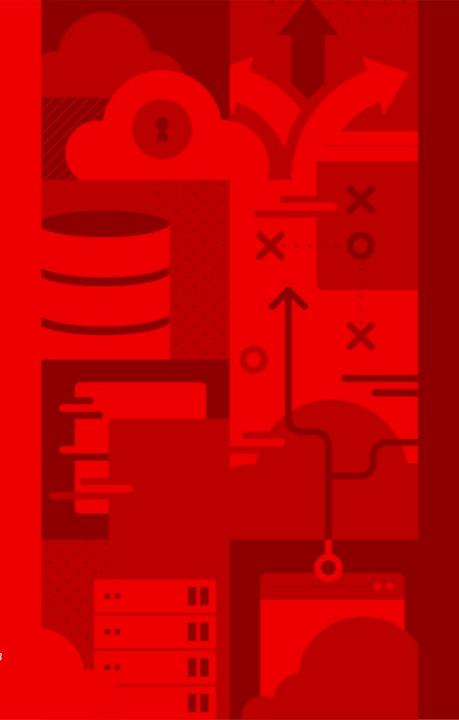




Latency is the output!







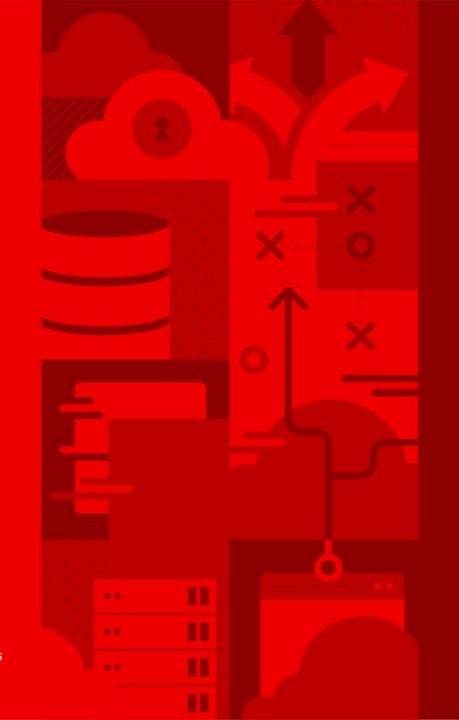
That is good!



In words

- IRQs become a scheduling problem
- The Preemptive mode:
 - Other than reducing the latency
 - Brings Linux closer to the theoretical models used on schedulers

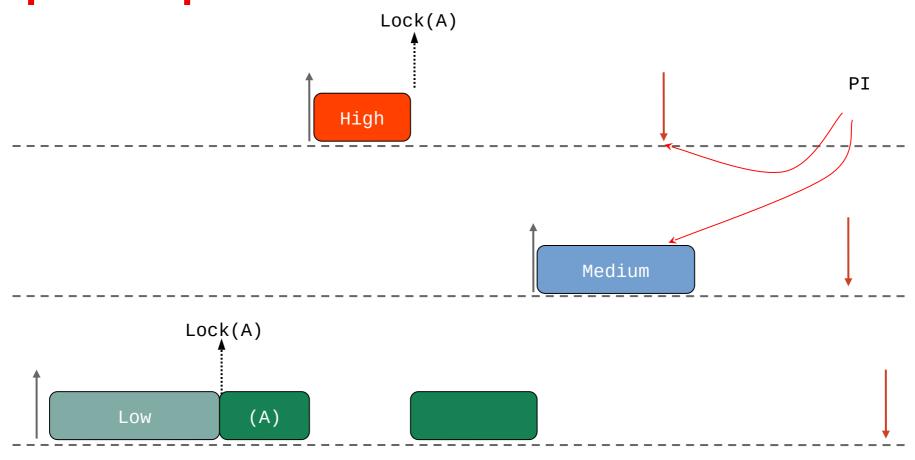




Another good thing:

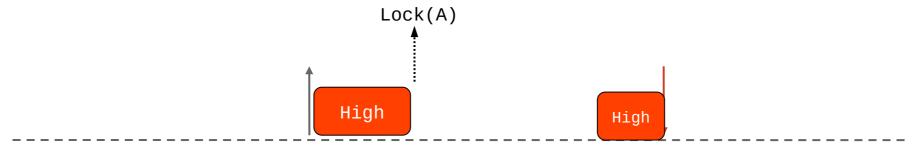


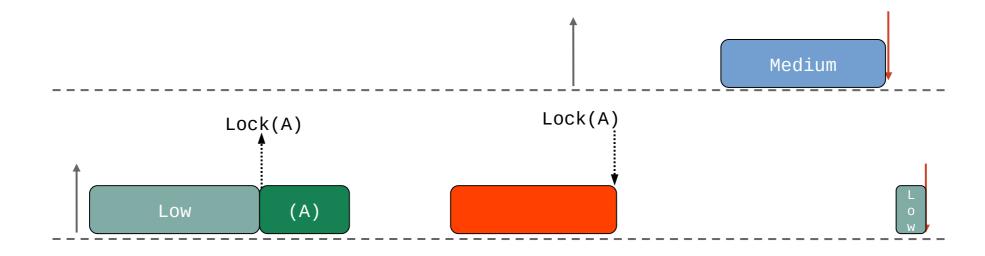
RM DL Locking





RM DL Locking



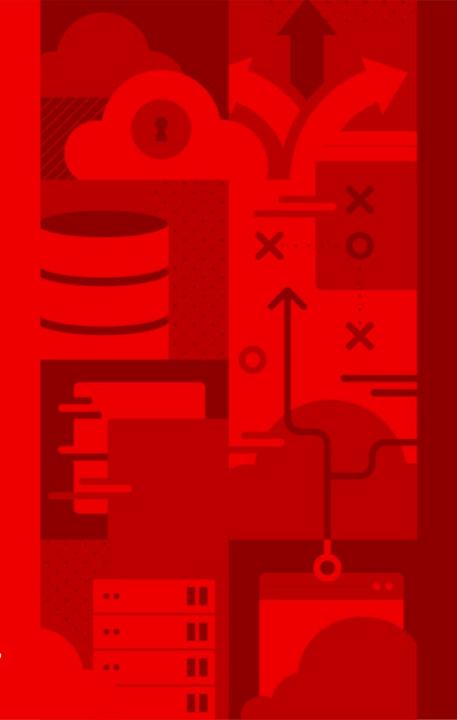




In words

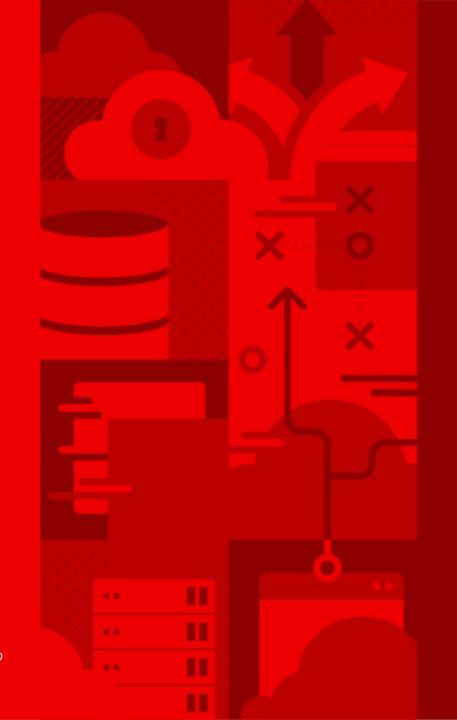
- Informally, the response time of a task depends:
 - A little on the IRQ
 - A little on the Latency/scheduling
 - On the locks the thread depends on
 - On it's own execution time
 - On the interference of higher priority threads (which is OK)





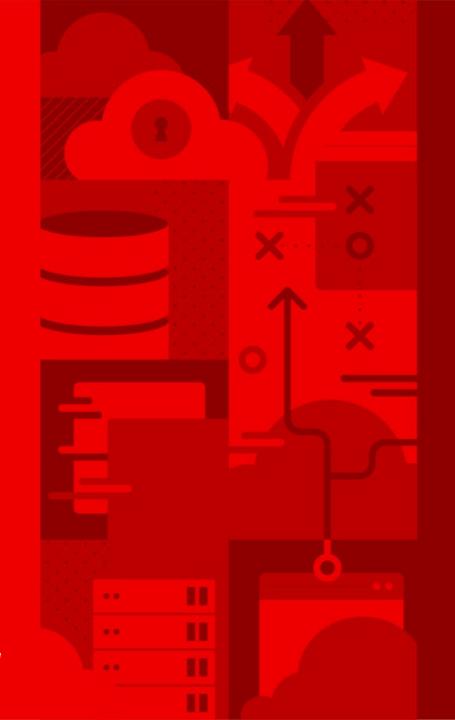
Empirically, turning Linux a possible RTOS!





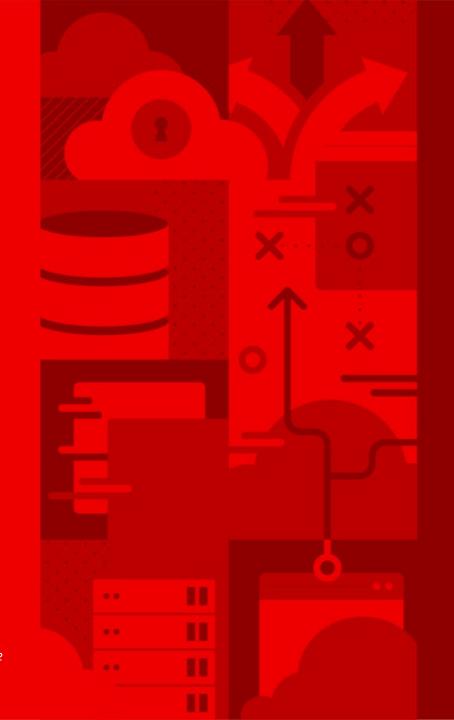
But can we say we are a Hard RTOS?





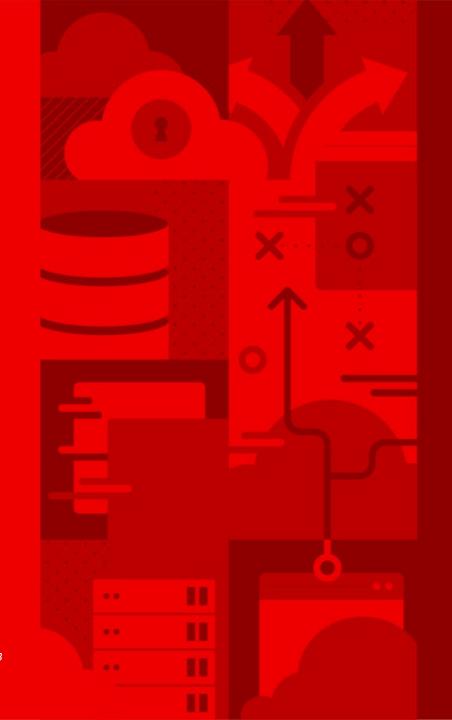
Let's do an exercise!





No deadline miss





Mean knowing worst case scenarios

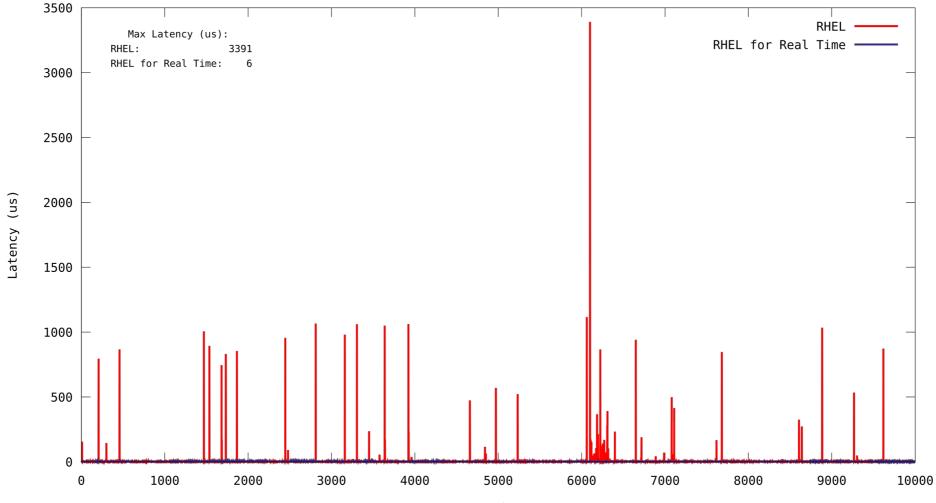


Worst Case Execution Time

- There are two classical methods
 - Static methods
 - The code is not executed
 - The control flows are analyzed
 - Execution time is "computed" based on model of the hardware.
 - Measurement methods:
 - Measures the code running in the real hardware.



We do measurements!



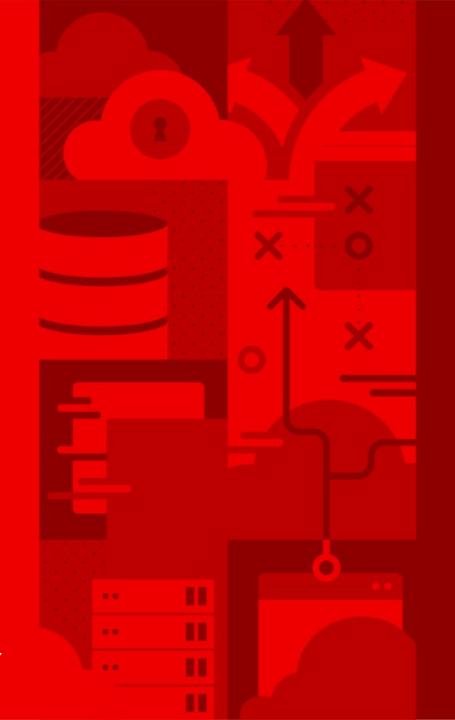


For example:

- DO-178C, Software Considerations in Airborne Systems and Equipment Certification:
 - "Timing measurements by themselves cannot be used without an analysis demonstrating that the worst-case timing would be achieved. In other words, testing alone is not adequate for demonstrating worst case execution times
 some form of analysis is also required."

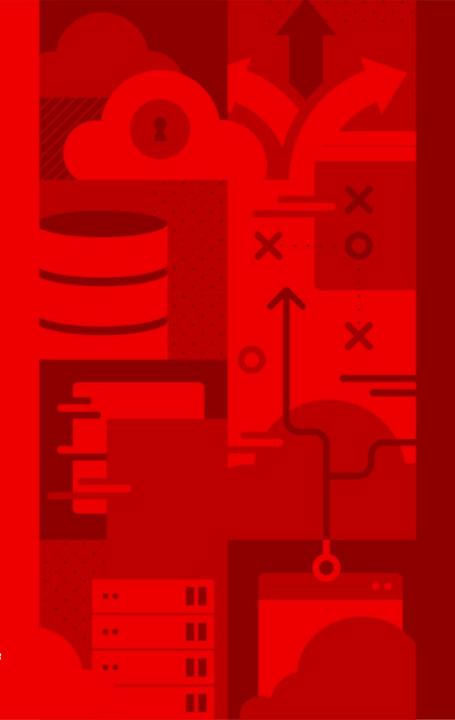
From: Automating WCET analysis for DO-178B/C, Rapita Systems.





We need more analsys!





But we have some!



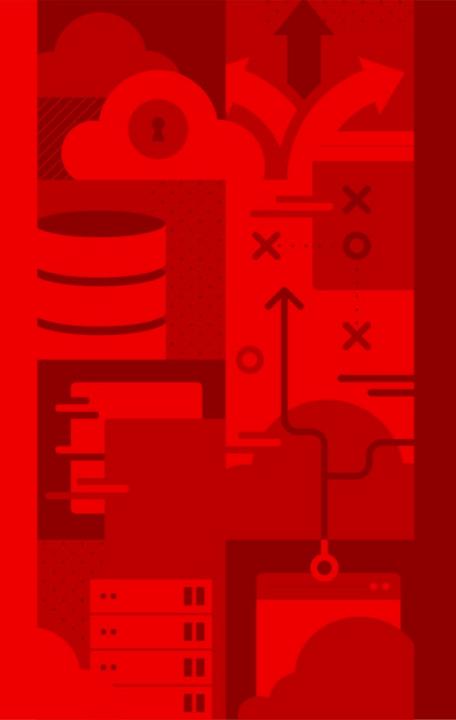
For sched deadline:

$$U = \sum U_i$$

$$U_i = \frac{C_i}{T_i}$$

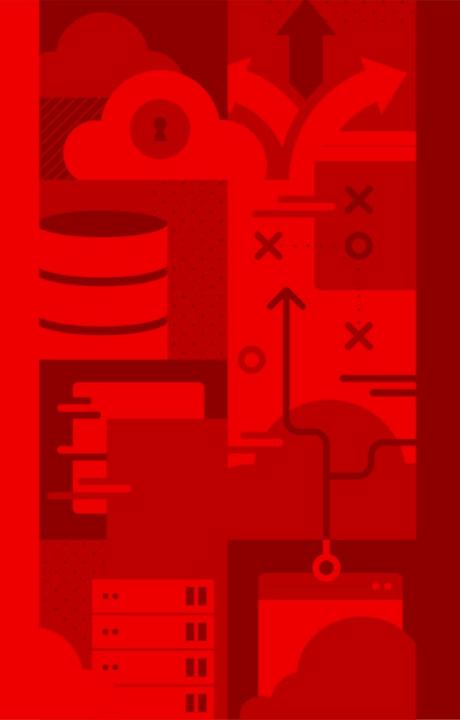
is schedulable $\Leftrightarrow U < 1$





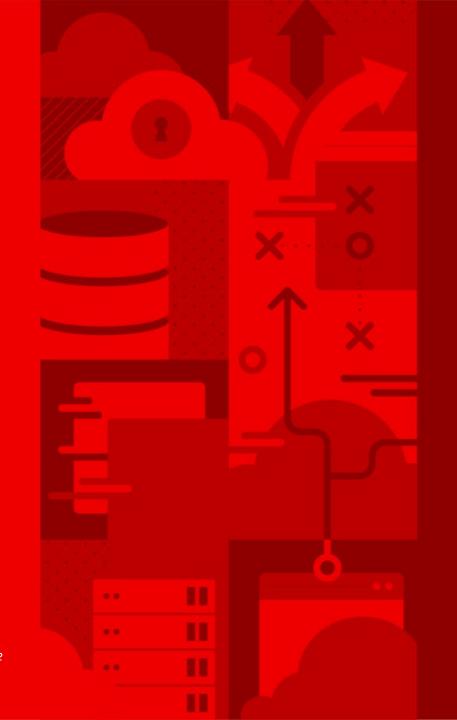
This is good!





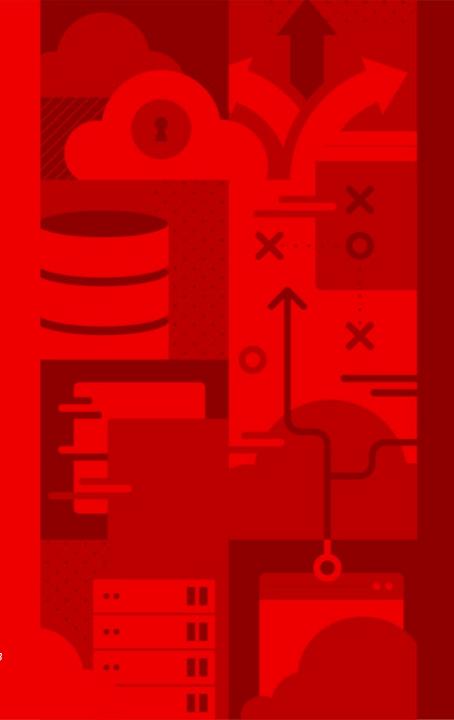
But this is an oversimplification





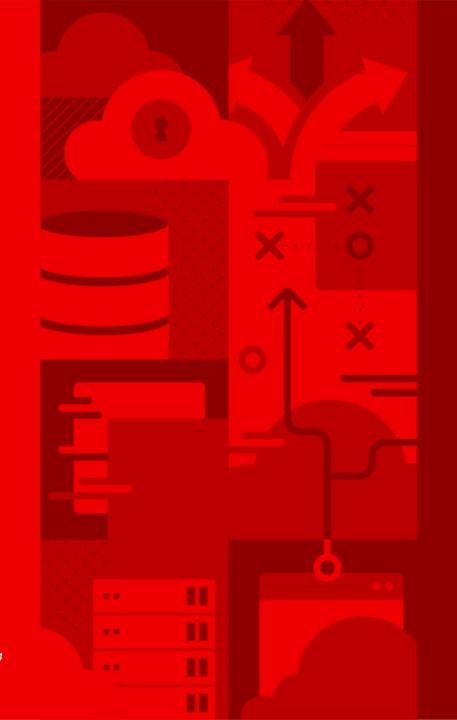
We need more fined gained analysis





From the sched until the code!





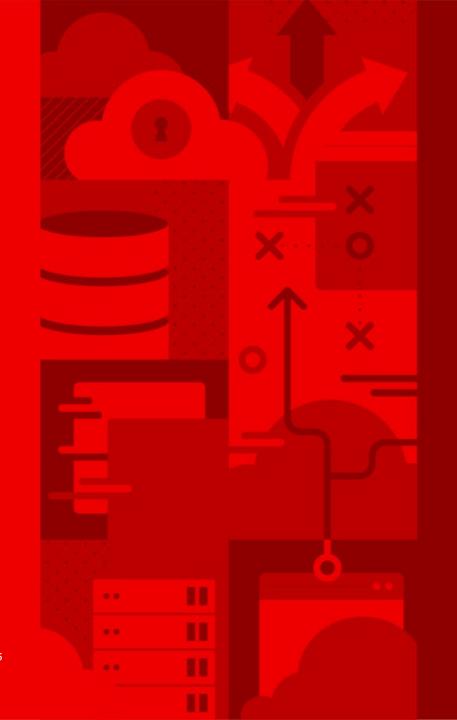
From the scheduler side



Sched

- Being aware of the delays caused by synchronization
- More features
 - Hierarchical
 - Arbitrary affinities
 - Better schedulability
 - We will see more this afternoon





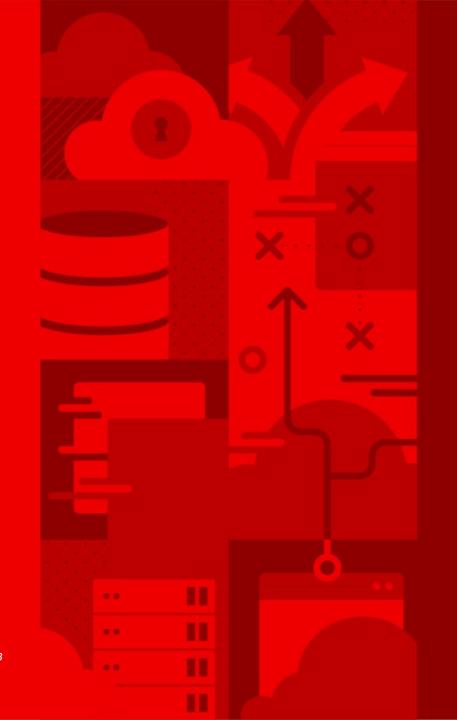
From the locking side



Locking

- We have problems with sched deadline
 - Proxy execution
- Other methods that do not have PI support
- Analysis from the locking (nested locking is a problem even in theory)





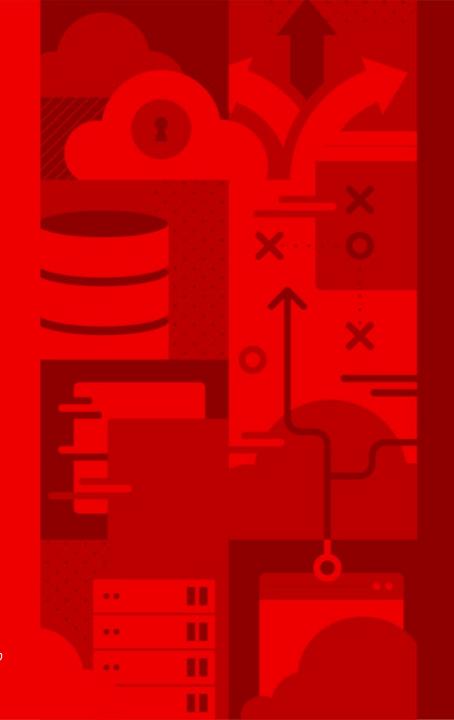
From the code side



WCET

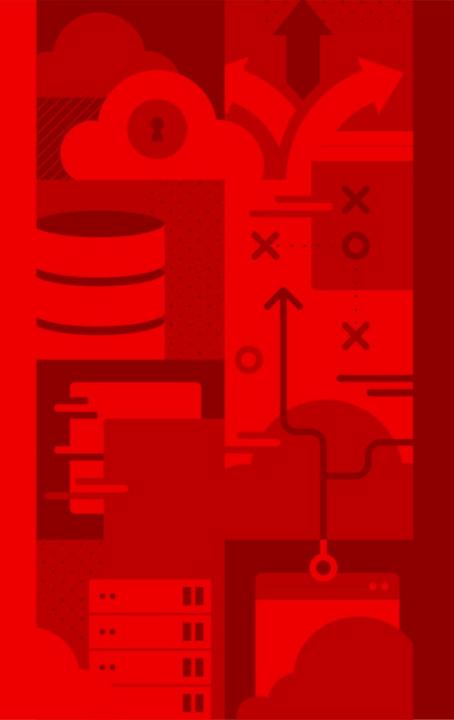
- We currently just observe
- There are many people talking about pWCET
 - But there is a long way to go
 - The WCET companies in the field have pWCET but not for complex system like Linux





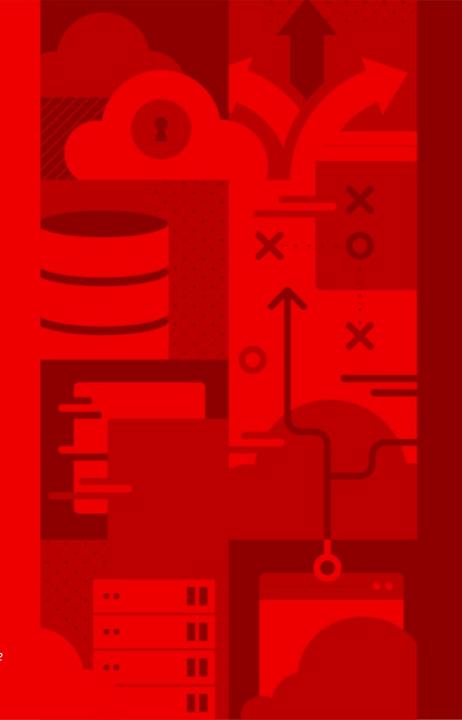
There is a lot of work to do!





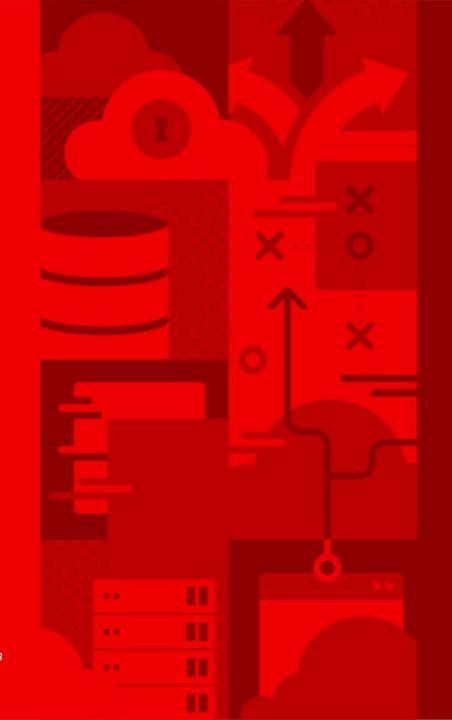
So Linux is not a Hard RTOS





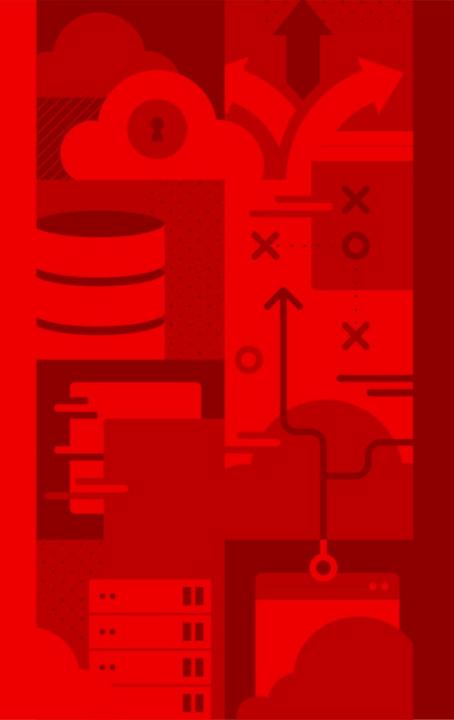
But we are touching the edges of RT theory





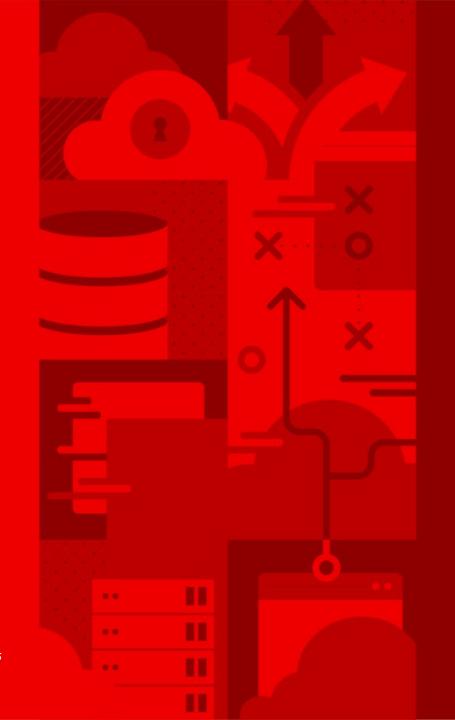
And the PREEMPT RT Enable that!





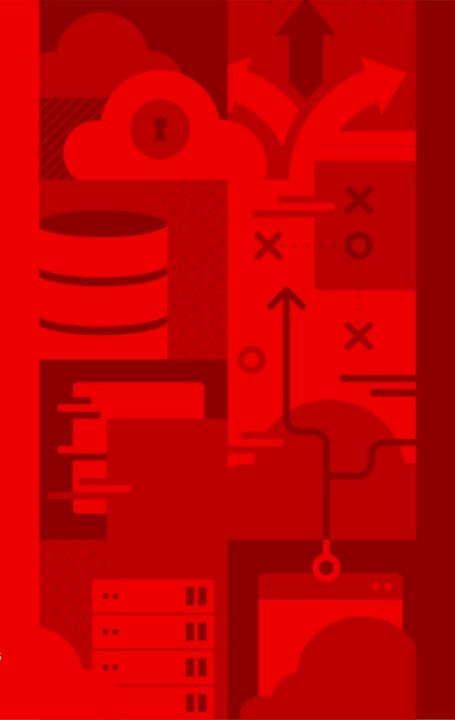
Job Security





That is it





Thoughts?

